

*Eastmont Cal Ripken LOCAL RULES*  
*Minor LEAGUE 2010*

1. Minor A games will be six (6) innings. **No new inning will begin after 1 hour, 50 minutes from the start time.** Extra innings will be played in case of a tie. The tie breaker is as follows: "Kansas City Tie Breaker". The visiting team will start with the next batter in order at bat, and the last person out in the previous inning as a base runner at 2<sup>nd</sup> base with one out. Play will resume to three (3) outs. Home-team will get their ups under the same scenario, and the outcome will be determined by that inning. If it remains in a tie, time permitting, you would do it again. Otherwise, the ballgame ends in a tie.
2. In Minor , a pass ball is live from the beginning of the first game.
3. All Minor league players shall be under the guidance of their coaches. The coaches shall dictate who will play in the games. If a coach feels that a player shall not play because of discipline reasons, that shall be the decision of the coach. However, equal playing time and a variety of **infield** and **outfield** positions is Eastmont Youth Baseball's emphasis.
4. Home team shall provide two (2) game balls for the game.
5. Minor League Teams shall consist of ten players on the defensive field, but shall bat the entire roster. The goal is to have players play a minimum of 4 innings per game unless there is discipline action (#2 above) or time constraints.
6. Pitchers are limited to three (3) innings per game or about 50 -60 pitches max. This is for the safety of the child and it is up to the coach to use good discretion.. One pitch in an inning is considered an entire inning pitched. (6 innings per week) **The League preference is that teams cultivate many pitchers and not rely solely on your two most seasoned pitchers for every game**
7. There will be no head first sliding in practice or the games. The runner will be declared out with no warning.
8. In the umpire's judgement a runner will be called out and removed from the game if he intentionally crashes into a defensive player during a play at home. Also, sliding is highly encouraged at 2<sup>nd</sup> and 3<sup>rd</sup> where there is a play.
9. There will be no balks called at this time.
10. A runner may not leave or steal a base until the ball has crossed the plate.
11. No slug bunts.
12. The ten run rule is in effect: see rule book for clarification.
13. REFER TO CAL RIPKEN RULE BOOK FOR ALL OTHER RULES.

When your team is on field Waste Management or Pepsi field, each team must provide 1 parent to help with concessions. This is a direct financial advantage to all kids in the league. Please coordinate this in advance of the season or each game.